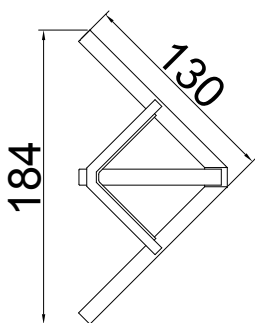
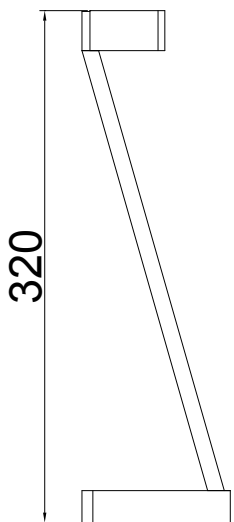


# VECTOR



# VECTOR

